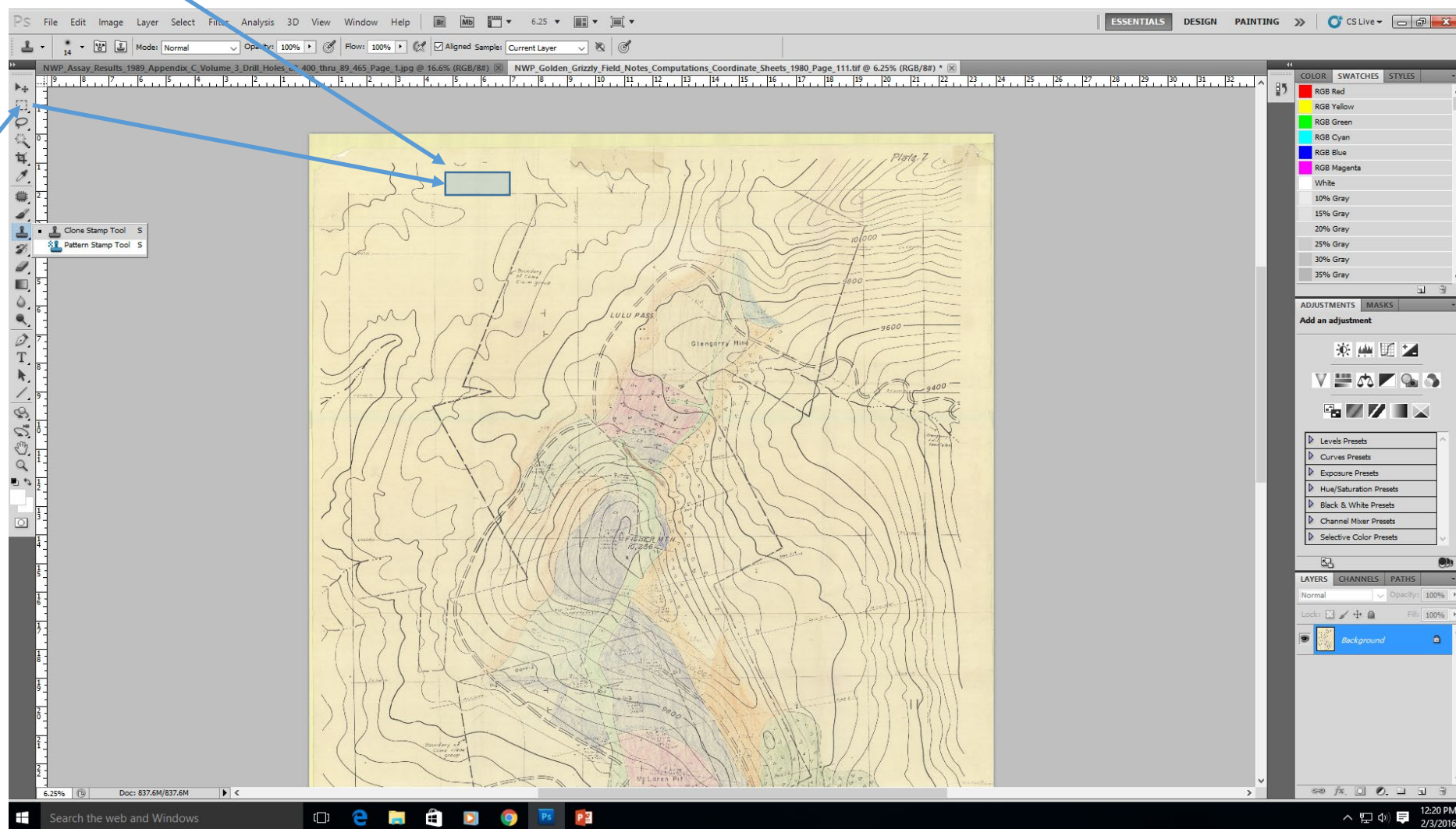


Pattern Stamp Tips

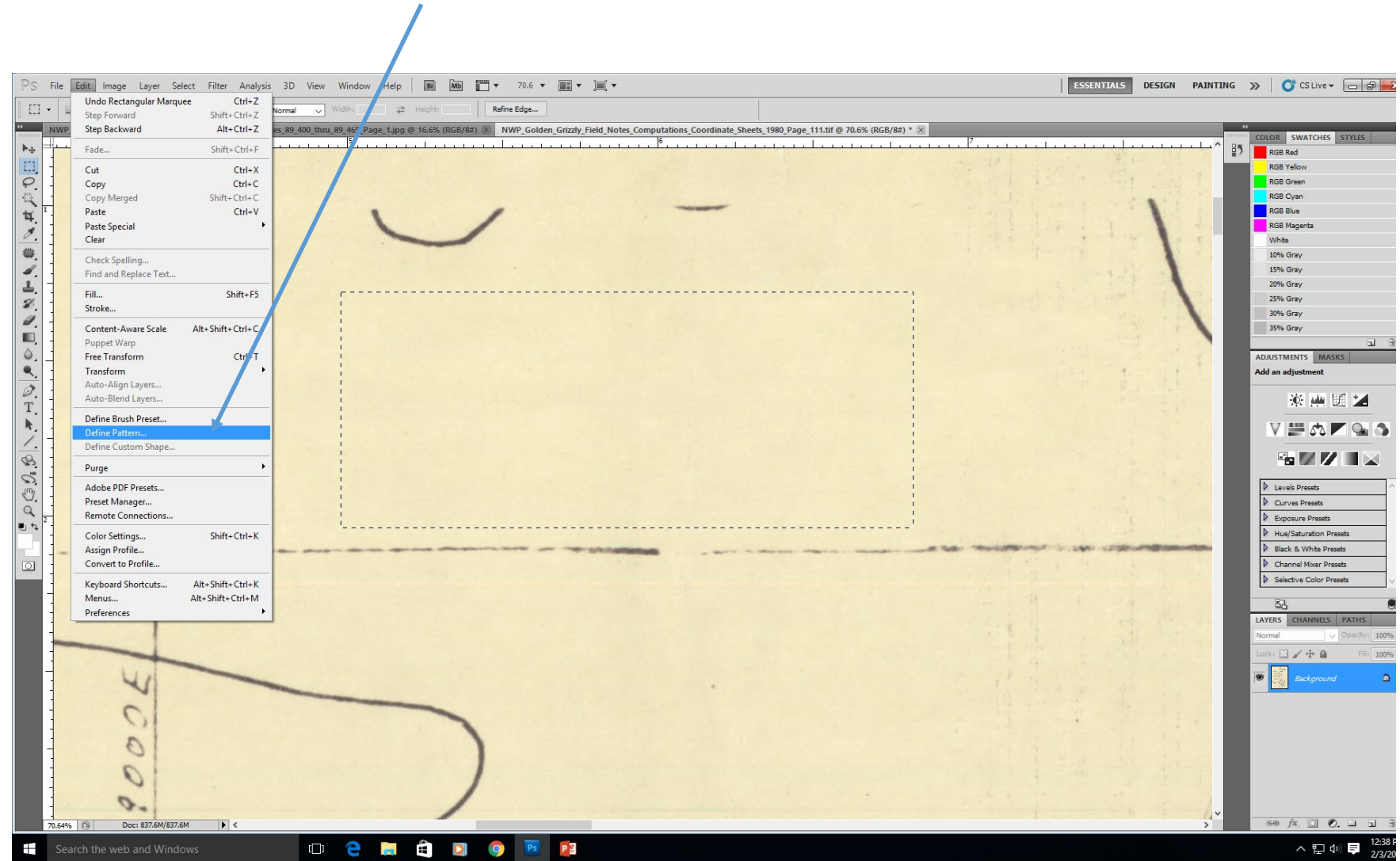
Find a relatively clean area of the background. Clean up with clone stamp tool if needed.

Once the area is clean, select the area using the rectangular marquee tool (it must be the rectangular version, not oval or line version).



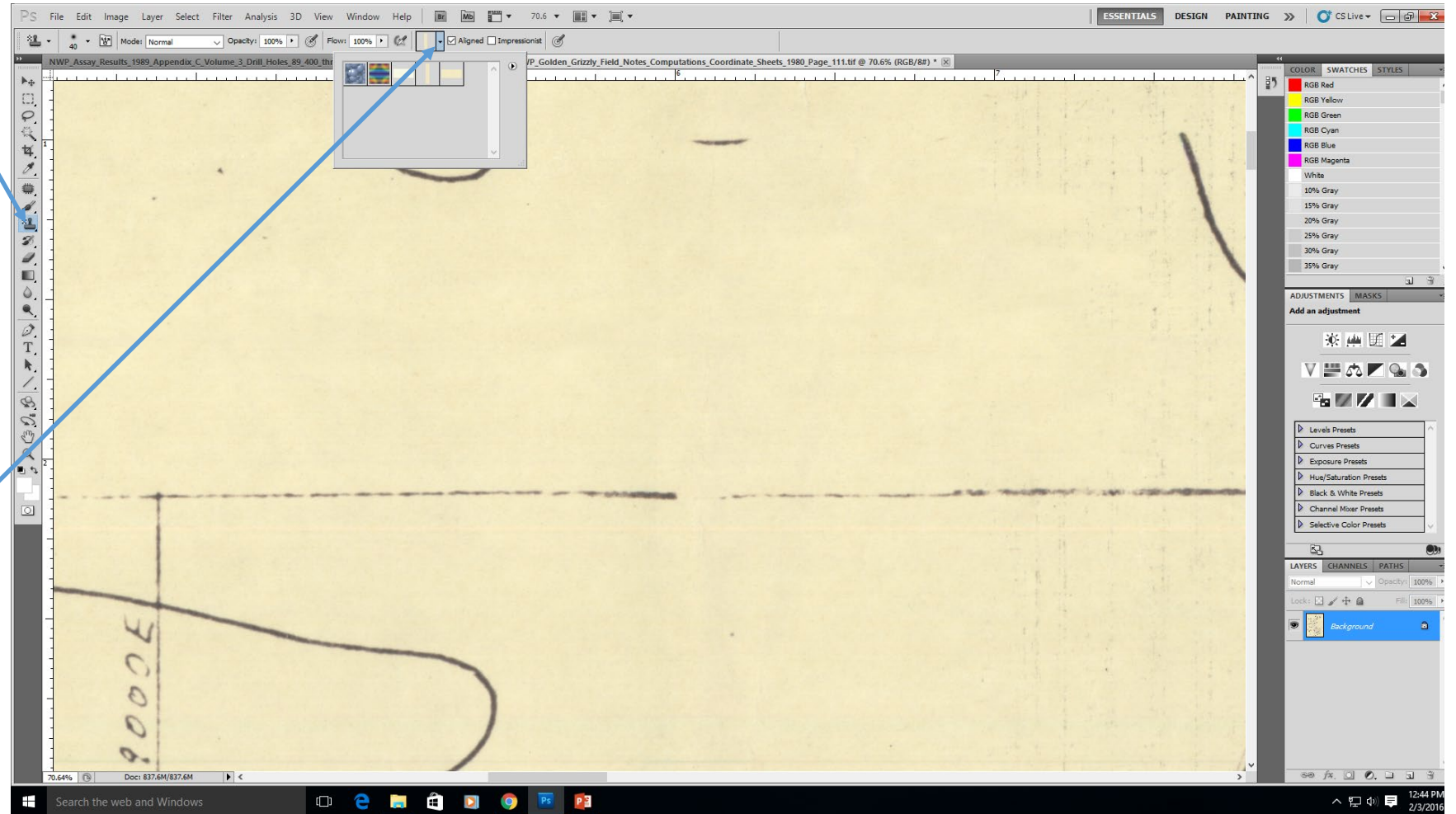
With the clean background area selected, choose Edit -> Define Pattern.

When prompted, choose an appropriate name for the pattern.



Once the pattern is defined, choose the pattern stamp tool (under the clone stamp tool pull down menu).

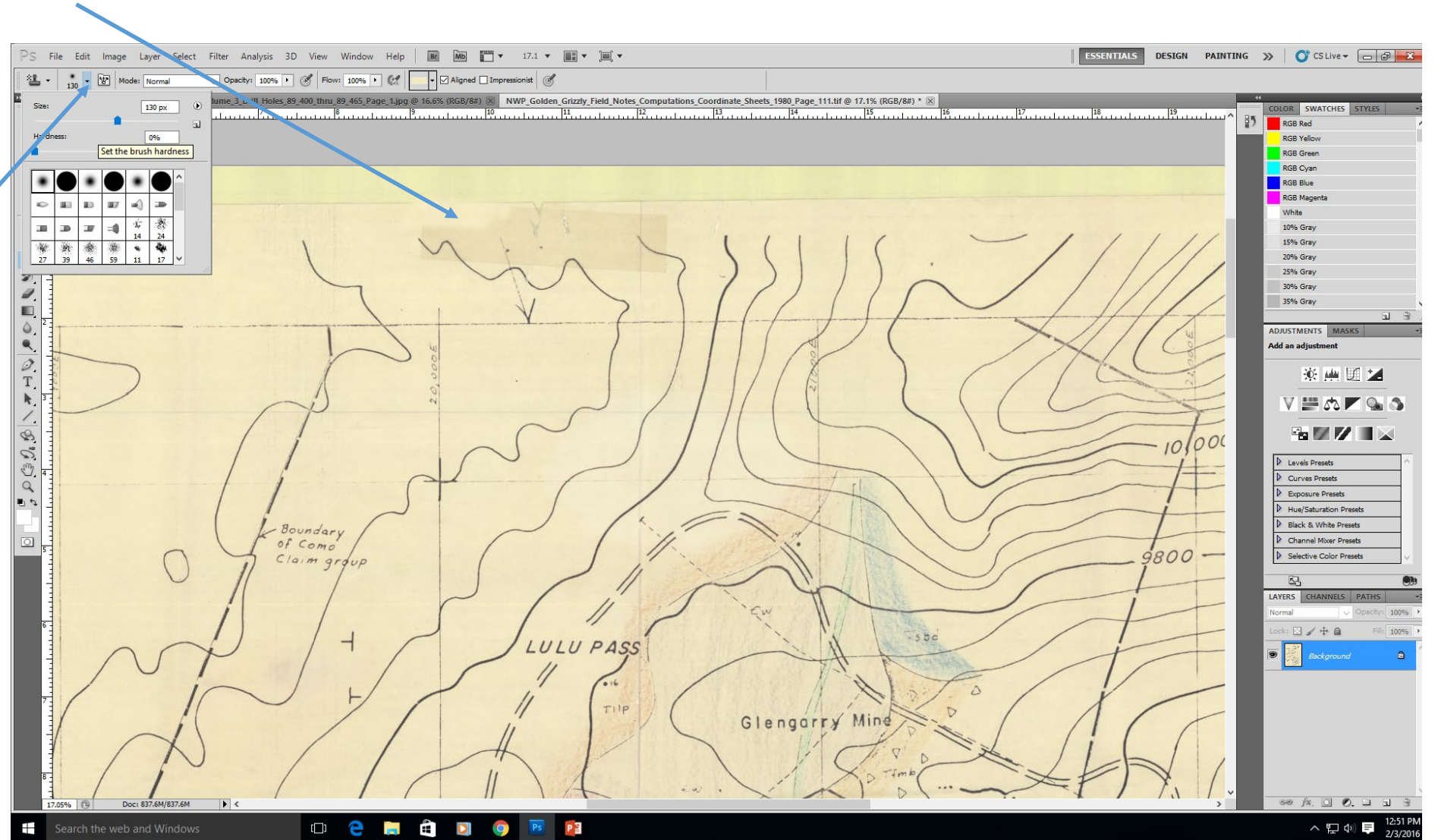
With the pattern tool selected, select the pattern pull down menu in the tool options bar and find the name of the pattern you defined.



You can now use the pattern stamp tool as a brush that paints the clean pattern of the background.

Adjust the size and hardness of the pattern stamp/brush as needed in the tool options menu.

The pattern will be saved in your user settings even after exiting Photoshop.

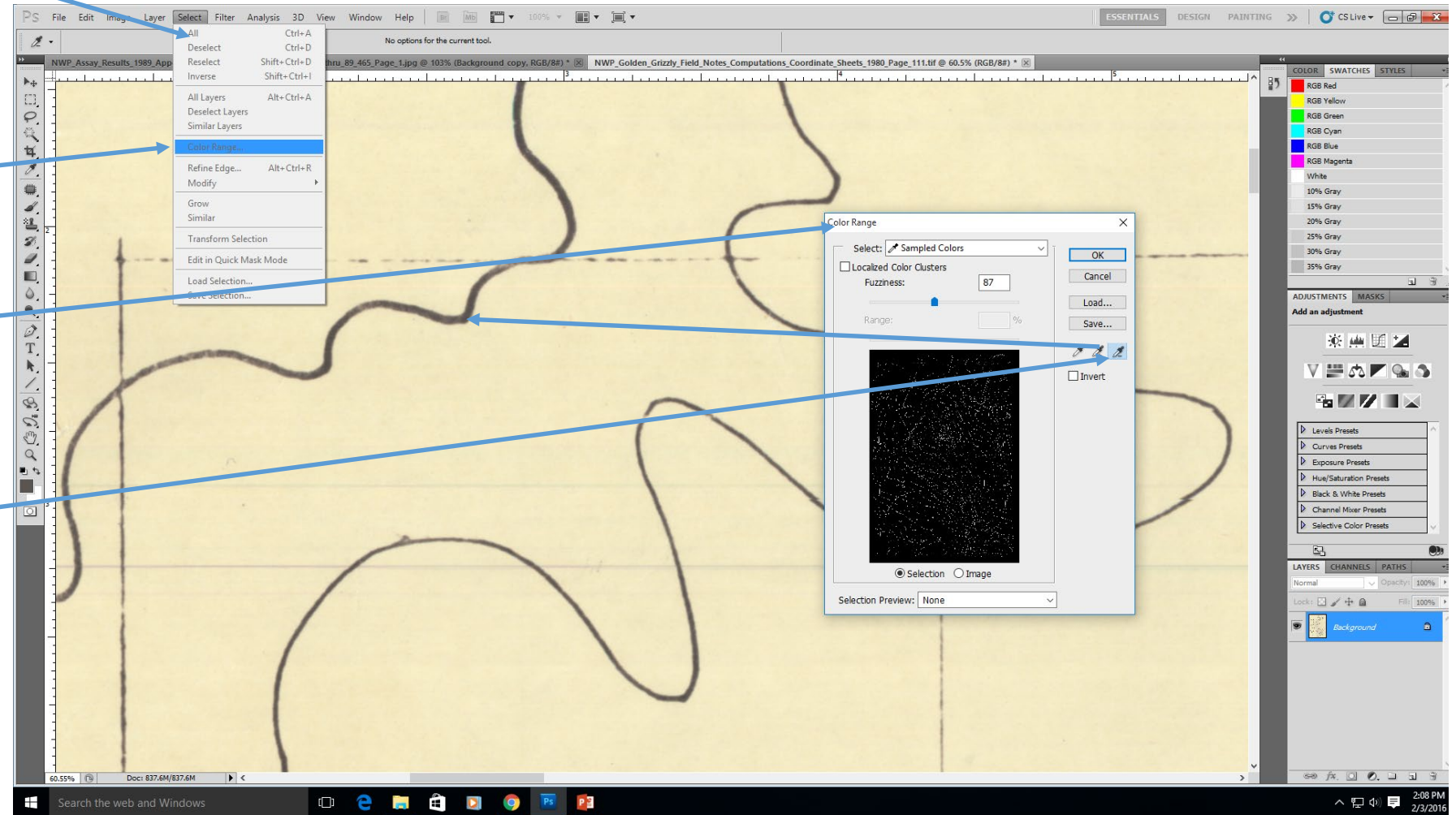


To use the pattern stamp as a brush without erasing lines on the map, first select the entire canvas using ctrl + A (or choose Select -> All)

Next, choose Select -> Color Range.

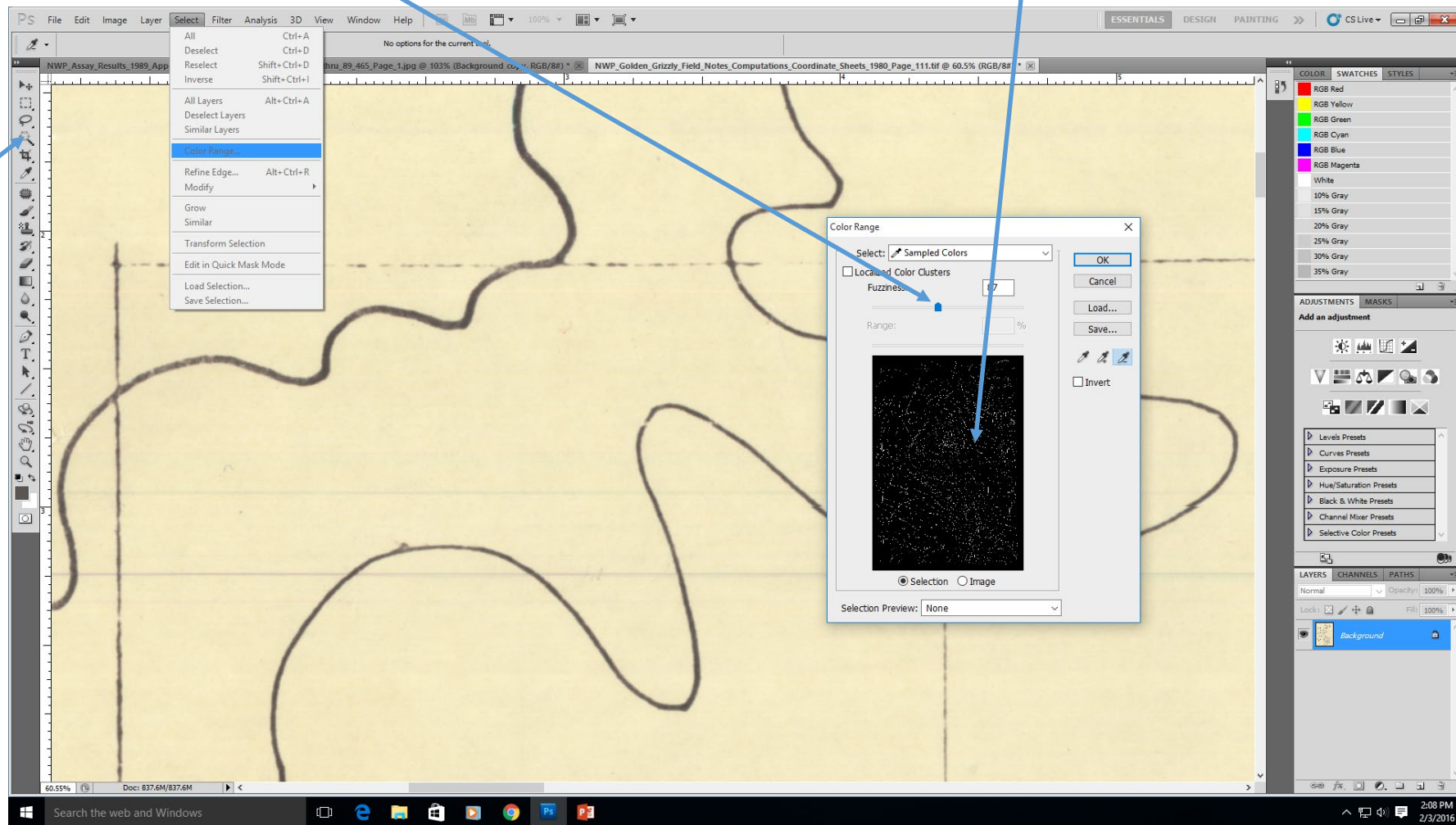
This brings up the Color Range dialog box.

Use the Subtract from Sample tool and click a spot on the lines.

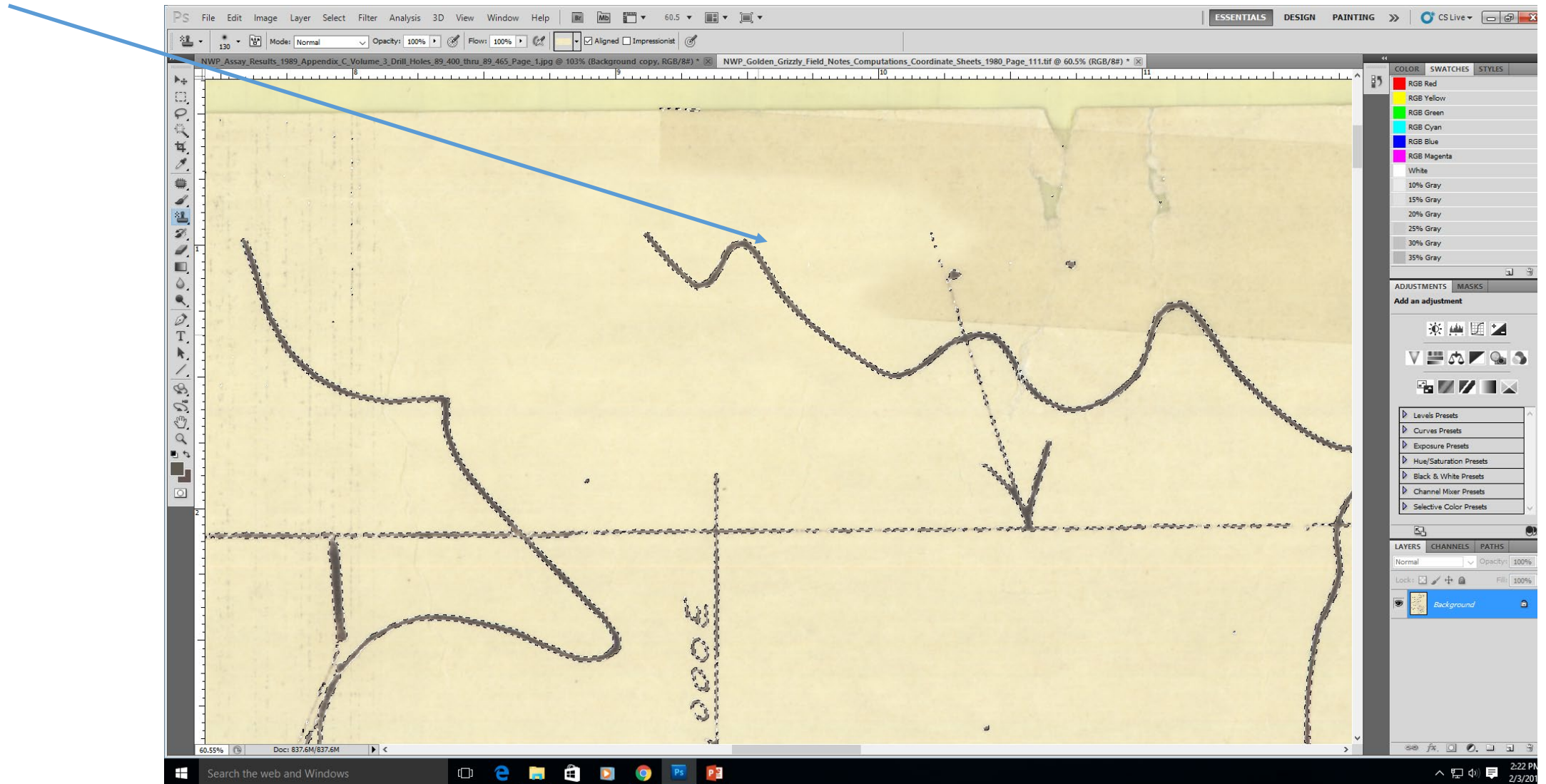


Adjust the fuzziness slider to subtract more/less from the selection. You can see a preview of what is selected in the window.

Alternatively, you can deselect the lines using the magic wand tool. Hold alt while using the magic wand to switch to deselect mode. Make sure the contiguous box in the tool options bar is deselected, then click on a section of line to deselect all the lines.



Since the background is still selected, but the lines are deselected, you can now paint over the lines without erasing them.



If you use the pattern stamp as a brush and paint over the lines without deselecting them, it will paint over them.

This is why you always make a copy of the background and work on the copy. If you make a mistake that goes past the history state memory, you can always go back to background and fix it. Remember to save your work.

